

Shadow-Shark!

Ver. 1.2

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Disclaimer

First of all, Shadow-Shark! is **freeware**.

I programmed it as a hobby during my spare time (which is not much), however, I must confess that I “borrowed” most of the graphics and sound from different places. In fact, I created very little new art and sounds (I’m a programmer, not an artist).

Please feel free to send me any comments you might have (hopefully positive or at least constructive).

New in version 1.2:

- Added a High Scores Table

Game Instructions

Shadow-Shark! is based on the original Shark! Shark! game released by Mattel for the Intellivision system back in 1982. Shadow-Shark! incorporates new improved graphics, sounds and a few game play differences that will be outlined in these instructions.

Original Shark! Shark! game



New Shadow-Shark! game



Game Description

Terror reigns under the ocean surface. It's a heavy traffic of sharks, nasty fish, seahorses, crabs and stingrays. They swim fast, jerk up and down, lurk behind plants, or slide under coral reefs. They have weird shapes, striking colors, tiny or big sizes, and very mean intentions. They eat or kill each other at first sight!

Object Of The Game

Under your control, a small fish will begin scoring points by quickly GULPING SMALLER FISH and NIBBLING AT A GRAY SHARK'S TAIL. Watch for that shark turning around on you a bit too fast... or you're dead! Never touch his head or fins! For every 200 points earned, you'll GROW ONE SIZE BIGGER. For every shark or crab killed, you'll get one bonus small fish. You start with 5 small fish, one at a time, each a size 1, capable of growing up to size 4. At certain sizes you're capable of eating up seahorses or killing falling crabs. But when the size-5 stingray begins to cruise around, you'd better avoid him...as you would any fish or thing bigger than you...or you're finished. Get eaten up once, another small fish will take your place. But how many fish in your team have you left? Soon you'll have only one. WIN BY SCORING HIGH AND STAYING ALIVE!

Get Ready

To begin the program, click on the Shadow-Shark! icon. After that, you will see the Shadow-Shark! title screen. Press button 1 on your Gamepad or the Space Bar on your keyboard to begin the game.

How to Play



You begin in the middle of the screen with a SMALL BLUE FISH. Your fish is size 1. Suddenly all kinds of devouring fish, sea horses and crabs begin to appear. Devouring fish come in sizes from 0 to 4, except for the gray shark who is MUCH BIGGER but considered DIFFERENT. Crabs are also in a different category. The killer stingray is size 5, but he appears later.

Use your Gamepad's directional buttons or the keyboard's arrow keys to SWIM FASTER and CHANGE DIRECTION. Press button 1 or the space bar to DART at TOP SPEED...as when chasing a smaller fish or escaping from a bigger one! Press button 2 or enter to STOP SWIMMING. Try to keep your fish in the middle of the screen, thus avoiding a sudden assault!

Always attack and SWALLOW UP SMALLER FISH. Do it fast and don't let anything bigger than you touch you! Watch your SCORE go higher for every swallow. Watch your fish GROW ONE SIZE BIGGER for EVERY 200 points scored! The bigger he gets, the faster he swims...and the SHARPER HIS BITES! Also, the LARGER HIS MOUTH! He must be at least size 3 to eat a seahorse and size 4 to kill a FALLING crab. Watch those turn yellow and slip to their death through the bottom screen coral reefs.

GET EATEN THE FIRST TIME, and a second small blue fish will appear in the middle of the screen. The screen will indicate you have 4 more fish to go! GET EATEN A SECOND TIME, and you'll have 3 fish to go! And so on. (Unless you've gained some BONUS FISH somewhere.)

When you're out of fish to play, you've LOST THE GAME. Watch the "GAME OVER" message appear! The top left side of the screen will show 0 Lives, read your FINAL SCORE on the top left side. Is it high? Play again! Beat your own score!

Learn how to STUN and KILL THE SHARK. Always attack his TAIL and NIBBLE at it. Do it very fast and move out of the way even faster for he'll turn around on you and get you! But you can anticipate his moves...and position yourself cleverly to AIM AT HIS TAIL AGAIN AND AGAIN! The smaller your fish is, the longer it'll take to destroy him. But you can do it! And every nibbling raises your score!

Watch a dying shark twist in pain as he vanishes through the bottom screen coral reefs. But remember, every shark appearing on the screen is a NEW SHARK! And many more will follow!

Now watch out when the killer stingray starts cruising around. He's size 5 and CAN'T BE EATEN BY YOU! Avoid him by all means! He'll kill you at first touch! More stingray will swim along...TOGETHER maybe! Keep out of their sight! Let the sharks take care of them!

The Others!

Gray sharks eat anything that moves, except crabs. They're very mean and turn around at incredible speed. WATCH OUT! NEVER TOUCH A SHARK'S HEAD OR FINS! If you do, you'll regret it immensely! At HIGHER GAME LEVELS, the shark appears more often on the screen...swimming also faster and with NASTIER AIMS!

He'll turn red for a short time every time a player fish nibbles at HIS TAIL. Bite his tail several times BEFORE he tries to leave the screen, and he'll turn red, shake in terrible pain, and die. His body will disappear quickly through the coral reefs at the bottom of the screen. Then another shark will appear!



The bigger your player fish is, the GREATER YOUR POINTS for nibbling at his tail! And the FEWER the number of times you'll have to nibble to kill him! KILL a shark, get a BONUS PLAYER FISH!

Crabs

Crabs can be red or purple. They crawl over the coral reefs, along the bottom of the screen but never together. They jump up from time to time to grab any fish, except sharks. As the GAME LEVEL GOES UP, they JUMP UP HIGHER and MOVE FASTER. Only when they're FALLING, which is when they're weaker, can a player fish

kill them. But the player fish must be at least size 4! Otherwise, the player fish gets eaten up when attacking! KILL a crab and get a BONUS PLAYER FISH!

Various Fish

Swimming along with a player fish will be others of various shapes, sizes and colors. Fish of the same color are also of the same type. The large fish want to eat the smaller fish, and the smaller fish want to avoid larger fish nearby. The bigger their sizes, the faster they swim. Fish of the SAME SIZE or TYPE won't fight or gulp just SWIM PAST! Get your player fish bigger than any of these, and get ready for dinner!

Seahorses

Yellow seahorses are size 3. They are around quite often, sometimes in pairs, trying to GULP SMALLER FISH...including your player fish. Before you start chasing them, make sure you're at least size 3! They're delicious to eat!

Killer Stingray

Killer stingray are size 5 and only appear when a player fish has reached size 4. They're BIG TROUBLE! Especially when 2 or 3 of them show up at a time! They move fast and occupy lots of space, and your player fish will have to duck their attacks very smartly...if he wants TO SURVIVE! Lose sight of any of them for a split second, and you're the best food they ever had! Only a shark can destroy a killer stingray.

Other Fish

Different colored fish appear in sizes 0 to 4. They feed on smaller fish and get eaten up by bigger fish. However, a size-4 player fish will gulp any of these...even when they're size 4...because the player fish is always a little bit bigger than a similar-sized fish.

Growing Bigger

For every 200 points gained, grow one size bigger (and FLASH in celebration). STOP GROWING when you become size 4.

Special

- Kill a shark. Get a bonus size-1 player fish.
- Kill a crab...get a bonus size-1 player fish.

Strategy Tips

- While a shark is off the screen, try to stay away from the edge of the screen. Another one may appear suddenly next to you, and get you! Any fish bigger than you can surprise you the same way!

- When chasing a smaller fish, be careful of any larger fish nearby who may also be chasing the same fish.
- Don't trust the coral reefs for hiding. They're infested with crabs!
- When nibbling at a shark's tail, be sure there are no large fish around the shark and there's enough space for escaping from shark attack! Nibble him to death BEFORE he tries to leave the screen.
- Try not to nibble at shark's tail when shark is too close to the top or bottom of the screen.

Play Again!

Watch the "GAME OVER" message appear on the screen accompanied with the ending music. Press button 1 or the space bar and you're ready to start ANOTHER GAME!



High Scores

If you have achieved a high score, you will be prompted to enter your name at the end of the game and it will be displayed along with your score in the High Scores table on the title screen.